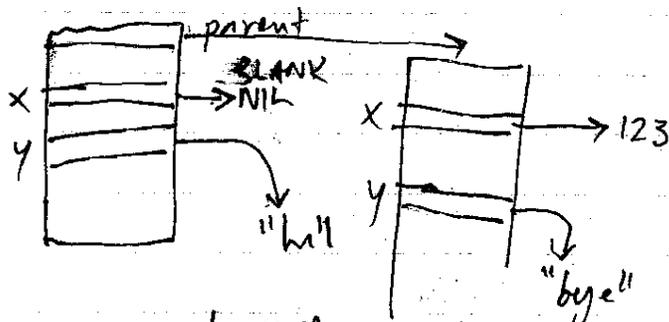


Slate is complicated by its multiple-dispatch semantics

Slate objects have
 - header (gc)
 - "traits"
 - "map"
 ⋮
 slots

I suspect javascript + MORE are embedding-style prototype languages. The method (slot) lookup seems different in slate (which is a delegating-style language).

JS:



x = 123 - because slots blank.
 y = "hi"
 x = 123
 y = "bye"

Slots are an implementation property, not an interface property.

⇒ slots to be visible only to methods.

Interesting that slots have "protected" visibility in ST/Squeak, of the expected "private" visibility.

What is the algorithm for slot/method lookup in delegating languages??

abcdef

Conven some process eg. $\mu B. x?nc. (c!ht | B).$
 how to lift it?

<u>6</u>	nu	$\nu x.P$
	par	P/P
	rec	$\mu A.P$
	ref	A
	out	$x!y$
	in	$x?y.P$

$\nu x.P^k \rightarrow \nu q. k!q. \mu A. q?abcdef. a!$

k needs to be a function (at metalevel) for proper CPS

NU	$\Gamma \vdash x.P^?k$	=	$\forall q. k(q) \mid \mu A. q^?abcdef. (\Gamma \vdash \lambda p. a!xp \mid A)$
pow	$\Gamma \vdash P_1/P_2^?k$	=	$\forall q. k(q) \mid \mu A. q^?abcdef. (\Gamma \vdash \lambda p_1. \lambda p_2. b!p_1p_2 \mid A)$
rec	$\mu A.P$	=	$" \quad " \quad " \quad " \quad (\Gamma \vdash \lambda p. c!A^?p \mid A)$
ref	A'	=	$" \quad " \quad " \quad " \quad (d!A' \mid A)$
out	$x!yz$	=	$" \quad " \quad " \quad " \quad (e!x(\text{cons } y (\text{cons } z \text{ NIL})) \mid A)$
in	$x^?yz.P$	=	$" \quad " \quad " \quad " \quad (\Gamma \vdash \lambda p. f!x(\text{cons } y (\text{cons } z \text{ NIL}))p \mid A)$

$\Gamma \vdash k$ $k = \lambda p. \dots$ name \rightarrow process

name } process

$\Gamma \vdash \Delta \equiv \Gamma \vdash \lambda p.p$ $\Gamma \vdash$: process \rightarrow name

Assume a traditional ST80-style dispatcher, with classes rather than prototypes.

Then lifted processes have a visitor pattern.

Class method?
Just a message!

$\Gamma \vdash x.P^?k = \text{visitor} \quad \Gamma \vdash \lambda p. \forall q[x,p]. k(q) \mid \mu A. q^?msg.args. NuP^?cont$

$\forall q[x,p]. k(q) \mid \text{ST80Object}(NuP, q)$ X

~~visitor~~

$\forall q[NuP, x, p]. k(q) \mid \text{ST80Object}(q)$

~~$\text{ST80Object} = \lambda o. \mu k. o^?k, m, args. A \mid \text{MEMOIZE}$~~

$\text{ST80Object} = \lambda o. \mu A. o := \Lambda(A, m, args). \text{meth} \leftarrow \text{MEMOIZE}(\text{ST80Lookup}(o[o], m))$
 $\text{meth}(o, args)$

$\mu A. \text{ST80Lookup} := \text{visitor} \quad \Lambda(A, c, m). \text{dict} \leftarrow c[i]. \dots \text{meth}.$

~~$\mu A. \text{SendToSuper} = \lambda c, m, args. \Lambda(A, c, m)$~~

$\text{SendToSuper} = \lambda c, m, args. \Lambda(A, m, args). \text{meth} \leftarrow \text{MEMOIZE}(\text{ST80Lookup}(c, m)). \text{meth}(o, args)$